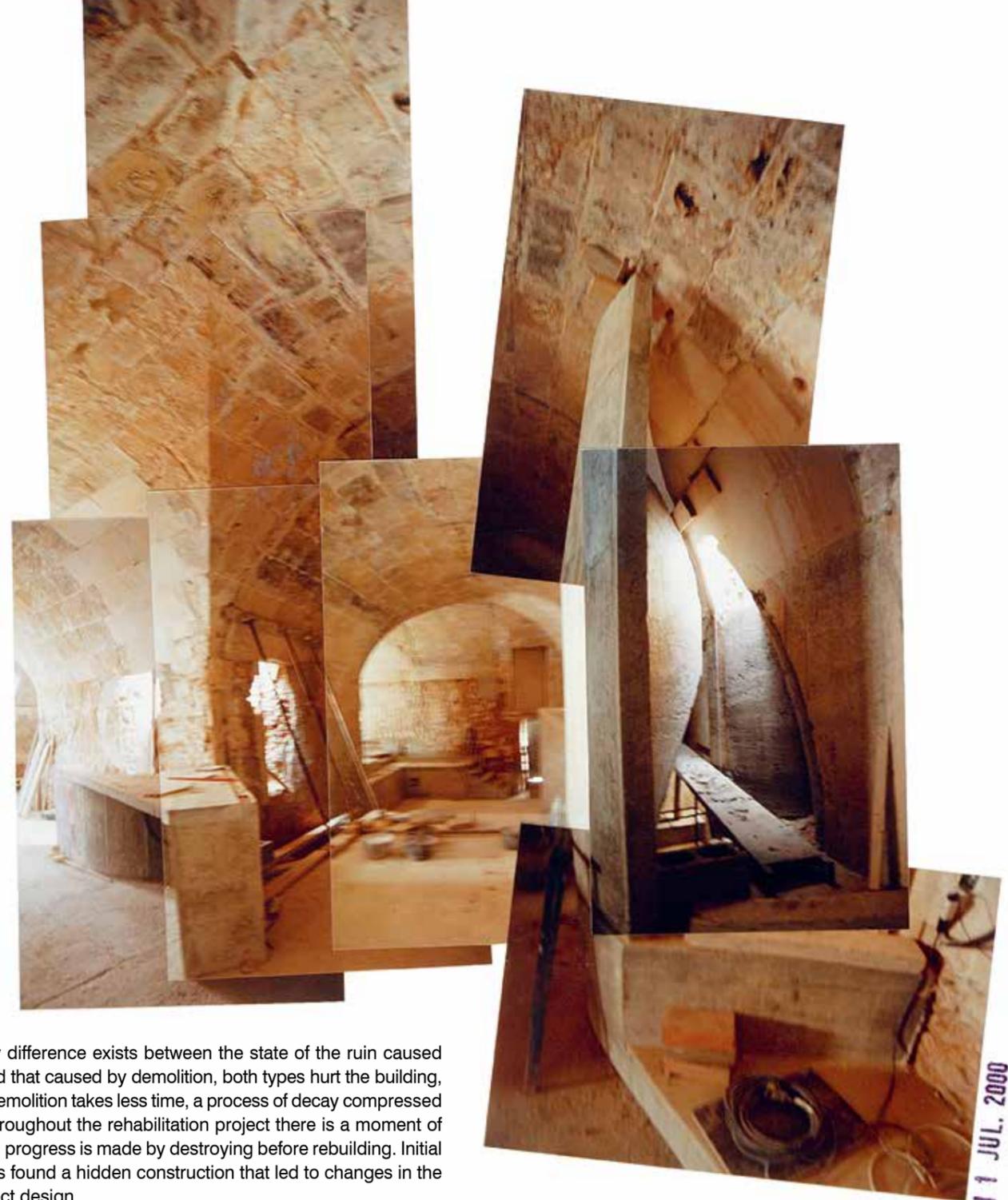


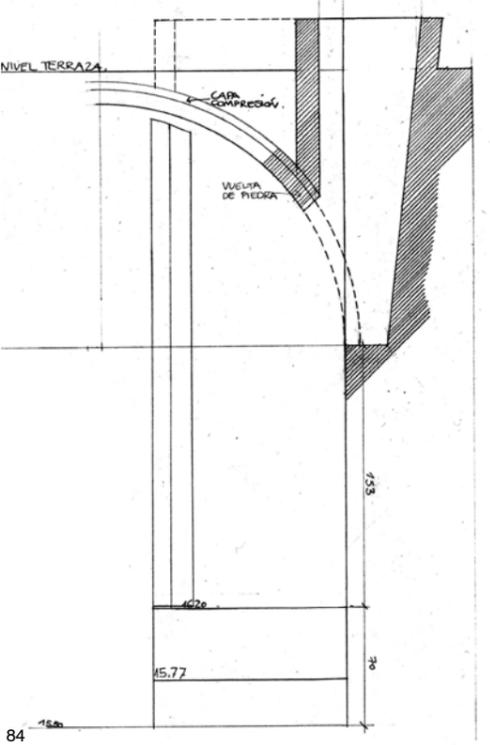
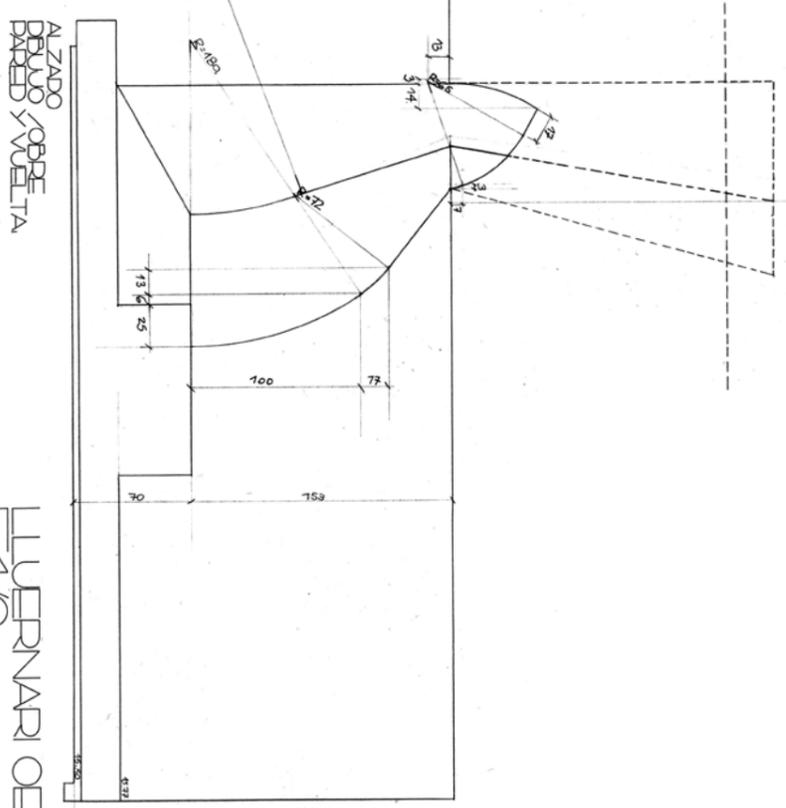
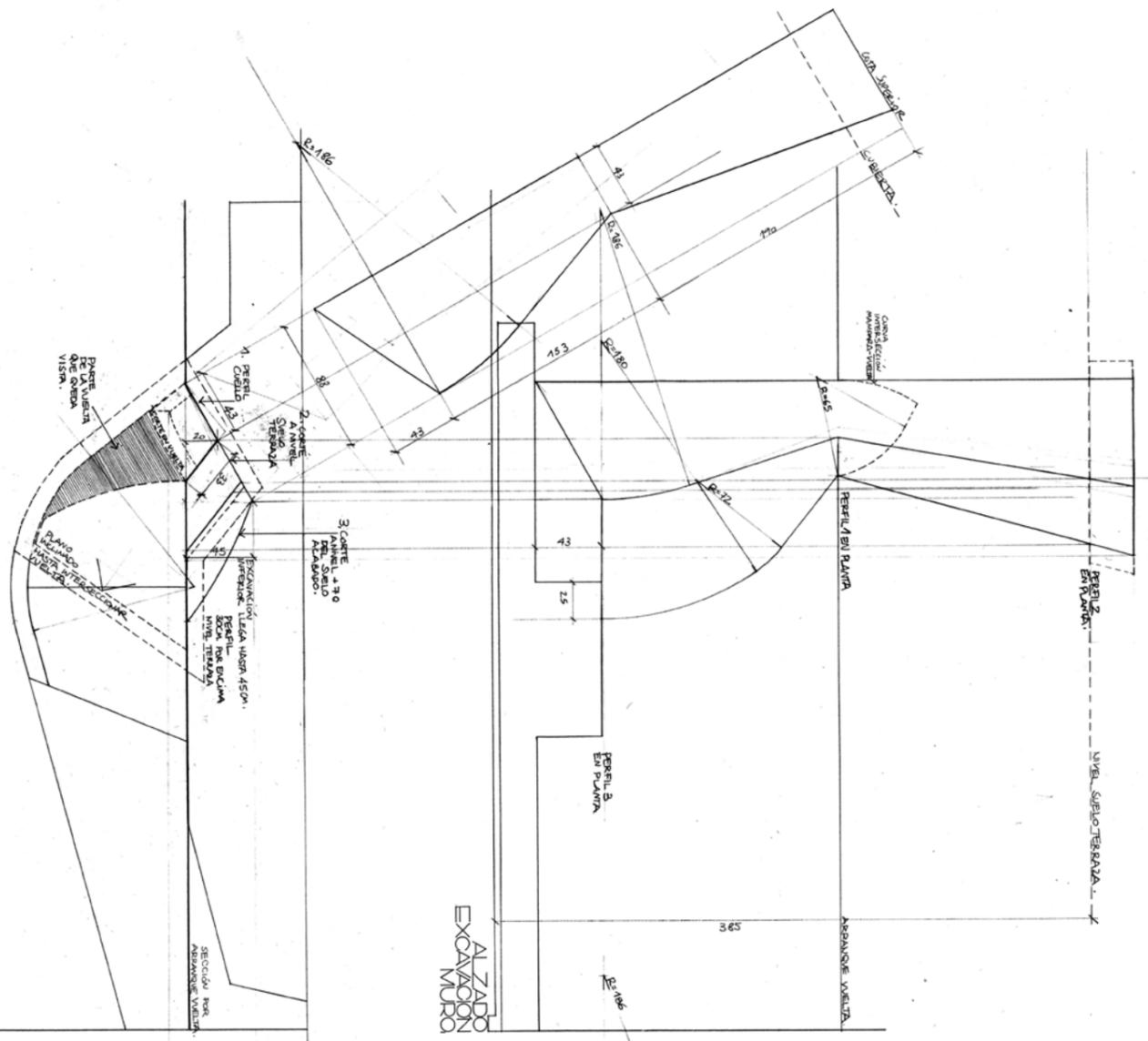
This open model shows that the work is focused on the edges, the walls and roofs, altering the holes as it moves from the outside inward. The hole is deformed and stretched out in volumes that contain the exhibition and the light at the same time. These represent a change of scale and dimension of the window, a resonance of the light contained in some chambers.

The work at the edges also expands the inside toward the outside. Each hole produces a twofold effect, both defining what will happen on one side of the wall and on the other: an equivalent space, a reflection of the inside, appears on the outside, in the sunlight. Walls and roof then have two sides, generating a resonance of the museum's presence within its immediate surroundings, in the small neighborhood streets.





Hardly any difference exists between the state of the ruin caused by time and that caused by demolition, both types hurt the building, although demolition takes less time, a process of decay compressed in time. Throughout the rehabilitation project there is a moment of demolition: progress is made by destroying before rebuilding. Initial demolitions found a hidden construction that led to changes in the initial project design.



LUERNARI OEST,
E1/20, -- MAIG 2000